On Decompositions, Partitions, and Coverings with Convex Polygons and Pseudo-Triangles

O. Aichholzer¹, C. Huemer², S. Kappes³, B. Speckmann⁴, and C. D. Tóth⁵

¹ Institute for Software Technology, Graz University of Technology, oaich@ist.tu-graz.ac.at

² Departament de Matemática Aplicada II, Universitat Politécnica de Catalunya, huemer.clemens@upc.edu

³ Department of Mathematics, TU Berlin, kappes@math.TU-Berlin.de

⁴ Department of Mathematics and Computer Science, TU Eindhoven, speckman@win.tue.nl

⁵ Department of Mathematics, Massachusetts Institute of Technology, toth@math.mit.edu

Abstract. We propose a novel subdivision of the plane that consists of both convex polygons and pseudo-triangles. This *pseudo-convex* decomposition is significantly sparser than either convex decompositions or pseudo-triangulations for planar point sets and simple polygons. We also introduce pseudo-convex partitions and coverings. We establish some basic properties and give combinatorial bounds on their complexity. Our upper bounds depend on new Ramsey-type results concerning disjoint empty convex k-gons in point sets.

1 Introduction

Geometric algorithms and data structures frequently use subdivisions of the input space into compact and easy to handle polygonal cells. Triangulations are among the most widely used of these tessellations. Since the running time of algorithms is often correlated with the size of the subdivision, many efficient algorithms tile the plane with generalizations of triangles such as convex polygons or pseudo-triangles which provide a sparser tessellation but retain many of the desirable properties of a triangulation. Both convex subdivisions and pseudo-triangulations have applications in areas like motion planning [7, 26], collision detection [1, 19], ray shooting [6, 14], or visibility [22, 23]. A pseudo-triangle is the "most reflex" polygon possible—it has exactly three convex vertices with internal angles less than π . Whether a chain of points is considered convex or reflex depends only on the point of view. So pseudo-triangles can be considered as natural counterparts of convex polygons.

In this paper we propose a combination of convex and pseudo-triangular subdivisions: *Pseudo-convex* decompositions. A pseudo-convex decomposition is a tiling of the plane with convex polygons and pseudo-triangles. We also introduce the related concepts of pseudo-convex partitions and coverings whose convex counterparts have been extensively studied as well. We establish some basic combinatorial properties and give quantitative bounds on the complexity

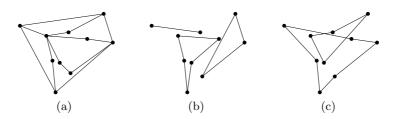


Fig. 1. A pseudo-convex decomposition (a), a pseudo-convex partition (b), and a pseudo-convex covering (c).

of pseudo-convex decompositions, partitions, and coverings for point sets and simple polygons. Pseudo-convex decompositions are significantly sparser than convex decompositions or pseudo-triangulations.

All our bounds are combinatorial, we do in fact not know what the complexity of finding a minimum decomposition for a given input point set is. Our upper bounds depend on optimal solutions for small point configurations. Any improvement on a finite point set would lead to better bounds. We achieve optimal bounds for small configurations by proving two geometric Ramsey-type results concerning disjoint empty convex k-gons in point sets. These results extend previous work by Erdős, Hosono, and Urabe, but to the best of our knowledge our results are the first Ramsey-type answers for such questions. Small configurations of points are notoriously hard to deal with. An asymptotic lower bound for the number of order types of a set of n points in the plane is $n^{\Theta(n \log n)}$ [13]. We confirmed our conjectures regarding sets of 8 and 11 points with the help of the order type data base developed at TU Graz [2,3]. We give analytical proofs for some of our results, while others are purely based on the data base.

Organization. The next paragraphs give precise definitions for convex and pseudo-convex decompositions, partitions, and coverings and Section 2 collects some of their basic combinatorial properties. In the next subsection we state our results and compare our bounds to previous work. Pseudo-convex decompositions and partitions are significantly sparser than their convex counterparts while pseudo-convex and convex coverings have asymptotically the same complexity. We devote Section 3 to pseudo-convex decompositions and Section 4 to pseudo-convex partitions of point sets but do not discuss pseudo-convex coverings any further in this paper. Finally, Section 5 discusses pseudo-convex decompositions for the interior of simple polygons. We conclude with some open problems.

Definitions. Let S be a set of n points in general position in the plane. A pseudotriangle is a planar polygon that has exactly three convex vertices with internal angles less than π , all other vertices are concave. A pseudo-triangulation of S is a subdivision of the convex hull of S into pseudo-triangles whose vertex set is exactly S. A vertex is called *pointed* if it has an adjacent angle greater than π . A planar straight line graph is pointed if every vertex is pointed.

The convex decomposition number of S, $\kappa_d(S)$, is the minimum number of faces in a subdivision of the convex hull of S into convex polygons whose vertex set is exactly S. A pseudo-convex decomposition of S is a partition of the con-

vex hull of S into convex polygons and/or pseudo-triangles spanned by S. For instance every triangulation or pseudo-triangulation of S is a pseudo-convex decomposition. The pseudo-convex decomposition number of S, $\psi_d(S)$, is the minimum number of faces in a pseudo-convex decomposition of S. The pseudo-convex decomposition number (and equivalently the convex decomposition number) for all sets S of fixed size n is denoted by $\psi_d(n) := \max_S \psi_d(S)$.

The convex partition number of S, $\kappa_p(S)$, is the minimum number of disjoint convex polygons spanned by S and covering all vertices of S. Similarly, the pseudo-convex partition number of S, $\psi_p(S)$, is the minimum number of disjoint convex polygons and/or pseudo-triangles spanned by S and covering all vertices of S. The pseudo-convex partition number (and equivalently the convex partition number) for all sets S of fixed size n is denoted by $\psi_p(n) := max_S\psi_p(S)$. Note that disjoint here implies empty (of points): neither a convex nor a pseudo-convex partition contains nested polygons.

The convex cover number of S, $\kappa_c(S)$, is the minimum number of convex polygons spanned by S and covering all points of S. Similarly, the *pseudo-convex* cover number of S, $\psi_c(S)$, is the minimum number of convex polygons and/or pseudo-triangles spanned by S and covering all points of S. The pseudo-convex cover number (and equivalently the convex cover number) for all sets S of fixed size n is denoted by $\psi_c(n) := \max_S \psi_c(S)$.

1.1 Previous work and results.

Decomposition. The convex decomposition number $\kappa_d(n)$ is bounded by

$$\frac{12}{11}n - 2 < \kappa_d(n) \le \frac{10n - 18}{7}$$

The lower bound was given very recently by García-López and Nicolás [11] and the upper bound was established by Neumann-Lara et al. [21]. Fevens, Meijer, and Rappaport [10] and Spillner [25] designed algorithms for computing a minimum convex decomposition for input point sets. Every minimum pseudotriangulation of n points has exactly n - 2 pseudo-triangles [26]. We show that the pseudo-convex decomposition number is bounded by

$$\frac{3}{5}n \le \psi_d(n) \le \frac{7}{10}n$$

Furthermore, we also prove that $\psi_d(n)$ is monotonically increasing with n.

Partition. The convex partition number $\kappa_p(n)$ is bounded by

$$\left\lceil \frac{n-1}{4} \right\rceil \le \kappa_p(n) \le \left\lceil \frac{5n}{18} \right\rceil$$

The lower bound was given by Urabe [27] and the upper bound was established by Hosono and Urabe [16]. Arkin et al. [4] study questions related to convex partitions and coverings by examining the reflexivity of point sets. We show that the pseudo-convex partition number $\psi_p(n)$ is bounded by

$$\left\lfloor \frac{3n}{16} \right\rfloor \le \psi_p(n) \le \frac{n}{4} \; .$$

Covering. The study of convex cover numbers is rooted in the classical work of Erdős and Szekeres [8,9] who showed that any set of n points contains a convex subset of size $\Omega(\log n)$. More recent results include the work by Urabe [27] who proved that the convex cover number $\kappa_c(n)$ is bounded by

$$\frac{n}{\log_2 n + 2} < \kappa_c(n) < \frac{2n}{\log_2 n - \log_2 e}$$

There is an easy connection between the pseudo-convex cover number and the convex cover number, namely $\psi_c(n) \leq \kappa_c(n) \leq 3\psi_c(n)$ (all points which can be covered by a pseudo-triangle can be covered by at most three convex sets). Thus both numbers have the same asymptotic behavior, which implies

$$\psi_c(n) = \Theta\left(\frac{n}{\log n}\right)$$

Geometric Ramsey-type Results. The upper bound construction for $\psi_d(n)$ relies on minimal pseudo-convex decomposition numbers for few points. These are, in turn, related to a combinatorial geometry problem on empty convex polygons that goes back to Erdős: For $k \geq 3$ find the smallest integer E(k)such that any set S of E(k) points contains the vertex set of a convex k-gon whose interior does not contain any points of S (that is, S contains an empty convex k-gon). Klein [8] showed that every set of 5 points contains an empty convex quadrilateral, that is E(4) = 5. Harborth [15] proved that every set of 10 points contains an empty convex pentagon, that is E(5) = 10. In the last decade, Urabe [27] proved that every set of 7 points can be partitioned into a triangle and a disjoint convex quadrilateral. Hosono and Urabe [16] showed that every set of 9 points contains two disjoint empty convex quadrilaterals. Very recently Gerken showed that any set that contains a convex 9-gon also contains an empty convex hexagon. Each of these results corresponds to a bound on the pseudo-convex decomposition number $\psi_d(n)$. The best upper bound we achieved depends on new results for empty convex polygons.

A typical Ramsey type problem asks for the minimum size of a system that contains at least one of two (or more) subconfigurations. We prove the following two results:

Theorem 1. Every set of 8 points in general position contains either an empty convex pentagon or two disjoint empty convex quadrilaterals.

Theorem 2. Every set of 11 points in general position contains either an empty convex hexagon or an empty convex pentagon and a disjoint empty convex quadrilateral.

Both results were established with the help of the order type data base [2,3]. In the full paper we also provide a surprisingly intuitive geometric proof of Theorem 1 that requires only a moderate number of case distinctions.

Simple Polygons. An initial step of many algorithms on simple polygons is a decomposition into simpler components [17]. Keil and Snoeyink [18] devised an algorithm for computing the minimum convex decomposition of the interior of a given simple polygon. Chazelle and Dobkin [5] studied a variant of this optimization problem allowing Steiner points, Lien and Amato [20] constructed approximately convex decompositions. Motivated by early results which we obtained during the investigations for this paper, Gerdijkov and Wolff [12] extended the work by Keil and Snoeyink to compute the minimum pseudo-convex decomposition of a simple polygon.

The minimum convex decomposition of a pseudo-triangle with n vertices may require n-2 triangles and the minimum pseudo-triangulation of any convex ngon is a triangulation with n-2 faces. (In these extremal examples, Steiner points do not lead to a smaller convex decomposition or pseudo-triangulation.) We show that any n-gon has a pseudo-convex decomposition of size $\lceil n/2 \rceil - 1$.

Note that any quadrangulation (a decomposition into quadrilaterals) of an n-gon is a pseudo-convex decomposition, and it also has $\lceil n/2 \rceil - 1$ faces. However, not every polygon has a quadrangulation. Allowing Steiner points on the boundary of the polygon, Ramaswami, Ramos, and Toussaint [24] show that the minimum quadrangulation of every n-gon has at most $\lfloor 2n/3 \rfloor + O(1)$ faces in the worst case.

2 Basic Combinatorial Properties

Our first (trivial) observation is that $\psi_d(n) \leq \kappa_d(n), \psi_p(n) \leq \kappa_p(n)$, and $\psi_c(n) \leq \kappa_c(n)$. It is well known that $\kappa_c(n) \leq \kappa_p(n) \leq \kappa_d(n)$. For pseudo-convex faces we trivially have $\psi_c(n) \leq \psi_p(n)$. $\psi_p(n) \leq \psi_d(n)$ follows from the bounds given in the previous section.

Next we observe that $\psi_d(n+1) \leq \psi_d(n) + 1$, $\psi_p(n+1) \leq \psi_p(n) + 1$, and $\psi_c(n+1) \leq \psi_c(n) + 1$. This follows by induction when inserting the points in x-sorted order. For covering and partitioning the last inserted vertex is a singleton, for decomposing it forms a corner of a pseudo-triangle similar to the last step in a Henneberg construction.

The following lemma establishes an interesting connection between the convex partition number and the pseudo-convex decomposition number.

Lemma 1. For any point set S we have $\psi_d(S) \leq 3\kappa_p(S) - 2$ and thus $\psi_d(n) \leq 3\kappa_p(n) - 2$.

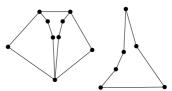


Fig. 2. Sets with non-monotone behavior.

The pseudo-convex decomposition, partition, and covering numbers for a particular point set S are not necessarily

n	3	4	5	6	7	8	9	10	11	12	13	14	15
$\psi_c(n)$	1	1	2	2	2	2	2	3	3	3	3	3	3
$\psi_p(n)$	1	1	2	2	2	2	3	3	3	3	34	34	4
$\psi_d(n)$	1	2	2	3	4	4	5	6	6	7	8	89	89

Table 1. Bounds on the pseudo-convex cover number $\psi_c(n)$, partition number $\psi_p(n)$, and decomposition number $\psi_d(n)$ for small point sets.

monotone. Consider the examples in Figure 2. On the left, a set S with 9 points and $\psi_d(S) = 3$. Removing the bottom most point of S results in a set S' with 8 points and $\psi_d(S') = 4$. On the right, a set S with 6 points and $\psi_c(S) = \psi_p(S) = 1$. Removing the top-most point of S results in a set S' with 5 points and $\psi_c(S') = \psi_p(S') = 2$. Table 1 shows the exact values of $\psi_c(n)$, $\psi_p(n)$, and $\psi_d(n)$ for small sets of points.

3 Pseudo-Convex Decompositions

We first give a formula for the number of faces in a pseudo-convex decomposition:

Lemma 2. Let S be a set of n points in general position. Let P be a pseudoconvex decomposition of S, n_k the number of convex k-gons in P, and p the number of pointed vertices. Then the number of faces of P is

$$|P| = 2n - p - 2 - \sum_{k=4}^{n} n_k(k-3)$$

Corollary 3 The number of faces in a pointed pseudo-convex decomposition is

$$|P| = n - 2 - \sum_{k=4}^{n} n_k (k - 3)$$

Although the pseudo-convex decomposition number for a particular point set S might not be monotone (recall Figure 2), $\psi_d(n)$ nevertheless increases monotonically with n.

Theorem 4. The pseudo-convex decomposition number increases monotonically with the number of points.

3.1 Small Point Sets

In this section we give tight upper and lower bounds on $\psi_d(n)$ for sets of up to 13 points. Recall that $\psi_d(n+1) \leq \psi_d(n) + 1$ and (by Theorem 4) $\psi_d(n) \leq \psi_d(n+1)$. Obviously $\psi_d(3) = 1$. If four points do not lie in convex position (see Fig. 3(a)) then any decomposition needs at least two faces and hence $\psi_d(4) = 2$ and $\psi_d(5) \geq 2$. Every set of 5 points contains an empty convex quadrilateral [8]. Pseudo-triangulating in a pointed way around this quadrilateral yields $\psi_d(5) = 2$ by Corollary 3.

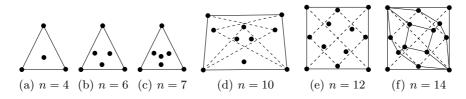


Fig. 3. (a)-(e) Lower bound examples, (f) every minimum decomposition is non-pointed.

 $\psi_d(5) = 2$ implies $\psi_d(6) \leq 3$. Figure 3(b) shows a configuration S of 6 points such that every pseudo-convex decomposition of S has at least 3 faces. S does not span any empty convex k-gon for k > 4. Any empty convex quadrilateral spanned by S necessarily uses all three inner points, so any partition of S can contain at most one convex quadrilateral which implies $\psi_d(6) = 6-2-(4-3) = 3$ for pointed pseudo-decompositions which are optimal in this case.

 $\psi_d(6) = 3$ implies $\psi_d(7) \leq 4$. Figure 3(c) shows a configuration S of 7 points such that every pseudo-convex decomposition of S has at least 4 faces. The argument is similar to the one for the example with 6 points. Again, S does not span any empty convex k-gon for k > 4. Any pointed decomposition contains at most one convex quadrilateral, because every convex quadrilateral contains the point in the center. With every additional quadrilateral, we also add at least one non-pointed vertex, so a non-pointed decomposition cannot contain less faces than a pointed one. Therefore, $\psi_d(7) = 7 - 2 - (4 - 3) = 4$.

 $\psi_d(7) = 4$ implies $\psi_d(8) \ge 4$. Theorem 1 together with Corollary 3 implies $\psi_d(8) \le 8 - 2 - 2 = 4$. We construct this decomposition by pseudo-triangulating in a pointed way around the convex polygon(s) guaranteed by Theorem 1.

Every set of 10 points contains an empty pentagon [15] and so Corollary 3 implies $\psi_d(10) \leq 10 - 2 - (5 - 3) = 6$. Figure 3(d) (which is a close relative of a construction in [16]) shows a configuration S of 10 points such that every pseudo-convex decomposition of S has at least 6 faces. First note that S does not span an empty convex pentagon and a disjoint empty convex quadrilateral. Furthermore, every empty convex pentagon spanned by S necessarily contains the three points in the upper center, so any partition of S can contain at most one convex pentagon. If we start our decomposition with a pentagon, then we can not add a quadrilateral without creating at least one non-pointed vertex. Therefore, any non-pointed decomposition cannot save any faces compared to the pointed one which implies $\psi_d(10) = 10 - 2 - (5 - 3) = 6$.

 $\psi_d(10) = 6$ implies that $\psi_d(9) \ge 5$. Since every set of 9 points contains two disjoint empty convex quadrilaterals [16], we have (with Corollary 3) $\psi_d(9) \le 9-2-2*(4-3) = 5$. $\psi_d(10) = 6$ also implies $\psi_d(11) \ge 6$. Theorem 2 together with Corollary 3 yields $\psi_d(11) \le 11-2-3=6$. We construct this decomposition by pseudo-triangulating in a pointed way around the convex polygon(s) guaranteed by Theorem 2.

 $\psi_d(11) = 6$ implies $\psi_d(12) \leq 7$. Figure 3(e) shows a configuration S of 12 points such that every pseudo-convex decomposition of S has at least 7 faces.

The largest empty convex set in this configuration is a hexagon. Every empty convex pentagon or hexagon contains at least three of the four inner points and thus separates the other points, so that no disjoint convex quadrilateral can be found. The coordinates of this point set are: (0,0), (0,20), (20,20), (20,0), (1,10), (10,19), (19,10), (10,1), (5,7), (7,15), (15,13), (13,5).

 $\psi_d(12) = 7$ implies $\psi_d(13) \le 8$. The point set with the following coordinates requires 8 faces for every pseudo-convex decomposition: (65535, 65535), (0,0), (29293, 36890), (15166, 26472), (27461, 37283), (32929, 42217), (29439, 42711), (27746, 42587), (27491, 42925), (32135, 45720), (29447, 45175), (31736, 48764), (19257, 42830).

3.2 Upper Bound

Our upper bound construction is based on exact pseudo-convex decomposition numbers for small point sets. Assume that we are given a set S with n points and that we know the value of $\psi_d(k)$ for some k < n. We choose a point p on the convex hull of S. Now we partition the plane by half-lines emanating from p into $\lceil (n-1)/(k-1) \rceil$ wedges such that every wedge contains at most k - 1 points of $S \setminus \{p\}$.

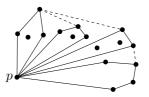


Fig. 4. Petals of size 5.

Let a *petal* be the convex hull of points in a wedge together with p. We have a total of $\lceil (n-1)/(k-1) \rceil$ petals, each of which can be decomposed into at most $\psi_d(k)$ faces. Two adjacent petals can be combined with a pseudo-triangle into one larger convex set. We combine inductively adjacent convex sets (all including p) until we obtain the convex hull of S. We have proved an upper bound of

$$\psi_d(n) \le \left\lceil \frac{n-1}{k-1} \right\rceil \psi_d(k) + \left\lceil \frac{n-1}{k-1} \right\rceil - 1 \le \frac{\psi_d(k) + 1}{k-1}n .$$
 (1)

The best currently known upper bound can be achieved by evaluating Inequality (1) for k = 11 and $\psi_d(11) = 6$. We obtain

$$\psi_d(n) \le \frac{\psi_d(11) + 1}{11 - 1}n = \frac{6 + 1}{10}n = \frac{7n}{10}$$

Furthermore, the left inequality of (1) implies $\psi_d(15) \leq 9$ for k = 8.

3.3 Lower Bound

We present a lower bound construction of 5k points for every odd $k \ge 3$ such that any pseudo-convex decomposition consists of at least 3k - 1 faces (see Fig. 5). The details of the construction can be found in the appendix. It implies

$$\psi_d(n) \ge \frac{3n}{5} - 1.$$

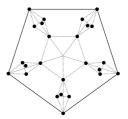


Fig. 5. Lower bound example for k = 5.

4 Pseudo-Convex Partitions

An upper bound of $\psi_p(n) \leq n/4$ can be easily established: Any four points form either a pseudo-triangle or a convex quadrilateral and grouping them in *x*-sorted order guarantees disjointness. It is possible that optimal bounds on small point sets improve the upper bound of n/4. For example, we do not know the exact value of $\psi_p(13)$, we know only that $\psi_p(13) \in \{3,4\}$ (c.f., Table 1). $\psi_p(13) = 3$ would imply $\psi_p(n) \leq 3n/13$ by partitioning *x*-sorted groups of 13 points independently.

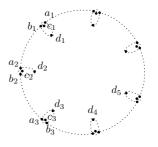
4.1 Lower Bound

Lemma 3. $\psi_p(n) \ge \lfloor \frac{3n}{16} \rfloor$.

Proof. We consider a set S of n = 4k points (see Fig. 6). S consists of k groups of 4 points, a_i , b_i , c_i , and d_i . First we show that if c_i is a reflex vertex of a pseudo-triangle P, then a_i and b_i must be the corners of P: this is the case since c_i lies in the convex hull of the corners of P, and there is a halfplane for a_i (b_i) whose boundary line passes through c_i and whose intersection with P is a_i (b_i).

Let $W \subset S$ denote a subset of 3k points $\{a_i, b_i, c_i : i = 1, 2, ..., k\}$. Consider a polygon P from a pseudoconvex partition of S. We show next that P is incident to at most 4 points of W. This implies immediately that any pseudo-convex partition of these n = 4k points consists of at least 3k/4 = 3n/16 polygons. Suppose, by contradiction, that P is incident to more than 4 points of W.

First suppose that P is convex, that is, P contains a convex pentagon Q with all vertices in W. Since each group contains only three points of W, Q must





have corners in at least two groups. Q can contain at most two points from each group, because the triangle $a_i b_i c_i$ cannot be completed to a convex pentagon in S. Therefore, Q must have corners in at least three groups, and it contains a triangle T with corners of W from three different groups. We show that T (and also P) contains a point d_i in its interior, which is a contradiction. If T has a corner in W in group j, then T contains the point d_j in its interior unless both other corners must be either in groups $[j + 1, j + \lfloor k/2 \rfloor]$ or groups $[j + \lceil k/2 \rceil, j + k - 1]$. There are no three groups whose indices satisfy these constraints for all three corners, and so T must contain a point d_i in its interior.

If P is a pseudo-triangle with at least five vertices from W, then it must have two reflex vertices from W. Since the convex hull vertices can only be corners of P, two reflex vertices are c_i and c_j , $i \neq j$. We have seen that if P contains c_i and c_j , then it also contains a_i, b_i and a_j, b_j , and so it must have four corners: A contradiction.

5 Pseudo-Convex Decompositions of the Interior of a Simple Polygon

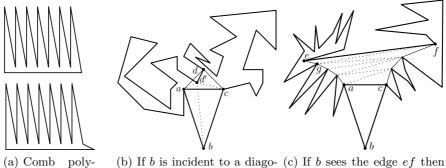
Theorem 5. Every simple polygon with $n \ge 3$ vertices has a decomposition into at most $\lceil \frac{n-2}{2} \rceil$ convex or pseudo-triangular faces, and this is the best possible bound.

Proof. The lower bound is attained by the comb polygons (Fig. 7 (a)). We prove the upper bound by induction on $n \in \mathbb{N}$. The theorem is obvious for n = 3, 4. Consider a simple polygon P_n with $n \geq 5$ vertices. Triangulate P_n and let T_n denote the dual graph of the triangulation. Every node of T_n corresponds to a triangle, and every edge of T_n corresponds to a diagonal in the triangulation. T_n is a tree with maximal degree three and with n - 2 nodes.

If n is odd then we delete a triangle t corresponding to a leaf node in T_n . By induction, $P_n - t$ can be decomposed into $\frac{n-3}{2}$ faces. Therefore P_n decomposes into $\frac{n-3}{2} + 1 = \left\lceil \frac{n-2}{2} \right\rceil$ faces. Assume that n is even, and so $\left\lceil \frac{n-2}{2} \right\rceil = \frac{n}{2} - 1$. The triangulation consists of an even number of triangles. If a diagonal decomposes P_n into two even polygons, then induction completes the proof. Hence we assume that every diagonal decomposes P_n into two odd polygons.

Let the triangle *abc* correspond to a leaf in T_n such that *ac* is a diagonal of P_n . We show that no diagonal of P_n is incident to *b*. Suppose, by contradiction, that *ad* is a diagonal of P_n . Then *abcd* is a convex polygon, let *d'* be the vertex of P_n in *acd* $\setminus \{a, c\}$ closest to the line *ac*. Note that *bd'* is a diagonal of P_n , and at least one of *ad'* and *cd'* is also a diagonal (since $n \geq 5$). If *bd'* decomposes P_n into odd polygons, then either *ad'* or *cd'* decomposes it into two (non-empty) even polygons. We conclude that *b* sees the interior of an edge *ef* of P_n .

Consider the pseudo-triangle pt(b, e, f) (three corners uniquely define a pseudotriangle in a simple polygon). If $P_n = pt(b, e, f)$, then P_n is a pseudo-triangle, and our proof is complete. Each of the components of $P_n - pt(b, e, f)$ is an odd



(a) Comb polygon for n odd and for neven.

b) If b is incident to a diago- (nal bd, then there is a vertex d' such that bd' and at least one of ad' or cd' are also diagonals.

If b sees the edge ef then we can form the pseudotriangle pt(b, e, f).

Fig. 7. Lower bound (a). An example 24-gon. (b)-(c).

polygon. Every such component is adjacent to a unique edge of the geodesic geo(a, e) or geo(c, f). If pt(b, e, f) has k vertices, then it has k - 3 edges along these geodesics (all edges except ab, bc, and ef). We show that there is one edge along the geodesics geo(a, e) and geo(c, f) that is not adjacent to any component of $P_n - pt(b, e, f)$: Consider the dual graph of an arbitrary triangulation of pt(b, e, f). It is a tree where one leaf node corresponds to abc and another leaf corresponds to efg for some vertex g. Assume w.l.o.g. that eg is a side and fg is a diagonal in pt(b, e, f). If eg were adjacent to an odd component of $P_n - pt(b, e, f)$, then fg would partition P_n into two even polygons. Therefore pt(b, e, f) with k vertices is adjacent to at most k - 4 components of $P_n - pt(b, e, f)$.

Let n_i denote the number of vertices of the components of $P_n - pt(b, e, f)$ for i = 1, 2, ..., k - 4. We have $k + \sum_{i=1}^{k-4} (n_i - 2) = n$. By induction, every odd component with n_i vertices can be decomposed into $(n_i - 1)/2$ faces. Together with pt(b, e, f), the polygon P_n can be decomposed into

$$1 + \sum_{i=1}^{k-4} \frac{n_i - 1}{2} \le 1 + \frac{1}{2} \left(\sum_{i=1}^{k-4} n_i - 2 \right) + \frac{k-4}{2} = \frac{n}{2} - 1$$

faces, as required.

6 Conclusions and Open Problems

We proposed pseudo-convex decompositions, partitions, and coverings. We established some of their basic properties and gave combinatorial bounds on their complexity. Our upper bounds depend on new Ramsey-type results concerning disjoint empty convex k-gons in the plane. We (obviously) would like to know what the exact bounds on $\psi_d(n)$ and $\psi_p(n)$ are and if the exact bound for $\psi_d(n)$ can be realized with a pointed decomposition. It would also be interesting to determine the complexity of computing a minimum pseudo-convex decomposition or covering for a given point set.

Acknowledgements. The first two authors want to thank Ferran Hurtado and Hannes Krasser for valuable discussions on the presented subject.

References

- P. K. Agarwal, J. Basch, L. J. Guibas, J. Hershberger, and L. Zhang. Deformable free space tilings for kinetic collision detection. *International Journal of Robotics Research*, 21:179–197, 2002.
- O. Aichholzer, F. Aurenhammer, and H. Krasser. Enumerating order types for small point sets with applications. Order, 19:265–281, 2002.
- O. Aichholzer and H. Krasser. Abstract order type extensions and new results on the rectilinear crossing number. In Proc. 21st Symposium on Computational Geometry, pages 91–98, 2005.
- E. M. Arkin, S. P. Fekete, F. Hurtado, J. S. B. Mitchell, M. Noy, V. Sacristán, and S. Sethia. On the reflexivity of point sets. In *Discrete and Comput. Geometry: The Goodman-Pollack Festschrift*, volume 25, pages 139–156. Springer-Verlag, 2003.

- B. Chazelle and D. Dobkin. Optimal convex decompositions. In *Computational Geometry* (G. T. Toussaint, ed.), pages 63–133. North-Holland, 1985.
- B. Chazelle, H. Edelsbrunner, M. Grigni, L. J. Guibas, J. Hershberger, M. Sharir, and J. Snoeyink. Ray shooting in polygons using geodesic triangulations. *Algorithmica*, 12:54–68, 1994.
- M. de Berg, J. Matoušek, and O. Schwarzkopf. Piecewise linear paths among convex obstacles. Discrete and Computational Geometry 14(1):9–29, 1995.
- P. Erdős and G. Szekeres. A combinatorial problem in geometry. Compositio Mathematica, 2:463–470, 1935.
- P. Erdős and G. Szekeres. On some extremum problem in geometry. Annales Univ. Sci. Budapest, 3-4:53–62, 1960.
- T. Fevens, H. Meijer, and D. Rappaport. Minimum convex partition of a constrained point set. *Discrete Applied Mathematics*, 109:95–107, 2001.
- J. García-López and M. Nicolás. Planar point sets with large minimum convex partitions. In Abstr. 22nd European Workshop on Computational Geometry, pages 51–54, 2006.
- S. Gerdjikov and A. Wolff. Pseudo-convex decomposition of simple polygons. In Abstr. 22nd European Workshop on Computational Geometry, pages 13–16, 2006.
- J. Goodman and R. Pollack. Allowable sequences and order types in discrete and computational geometry. In New Trends in Discrete and Computational Geometry, Springer-Verlag, New York, pages 103–134, 1993.
- 14. M. Goodrich and R. Tamassia. Dynamic ray shooting and shortest paths in planar subdivision via balanced geodesic triangulations. J. of Algorithms, 23:51–73, 1997.
- H. Harborth. Konvexe Fünfecke in ebenen Punktmengen. Elemente der Mathematik, 33(5):116–118, 1978.
- 16. K. Hosono and M. Urabe. On the number of disjoint convex quadrilaterals for a planar point set. *Comput. Geom.: Theory and Applications*, 20:97–104, 2001.
- J. M. Keil. Decomposing a polygon into simpler components, SIAM Journal on Computing, 14:799-817, 1985.
- J. M. Keil and J. Snoeyink. On the time bound for convex decomposition of simple polygons. Intern. J. Comput. Geom. Appl., 12:181–192, 2002.
- D. Kirkpatrick and B. Speckmann. Kinetic maintenance of context-sensitive hierarchical representations for disjoint simple polygons. In Proc. 18th Symposium on Computational Geometry, pages 179–188, 2002.
- J-M. Lien and N. M. Amato. Approximate convex decomposition. In Proc. 20th Symposium on Computational Geometry, pages 17-26, 2004.
- V. Neumann-Lara, E. Rivera-Campo, and J. Urrutia. A note on convex decompositions of a set of points in the plane. *Graphs and Combinatorics*, 20(2):223–231, 2004.
- J. O'Rourke. Visibility. In Handbook of Discrete and Computational Geometry (2nd ed.), CRC Press, Boca Raton, pages 643–664, 1997.
- M. Pocchiola and G. Vegter. Topologically sweeping visibility complexes via pseudo-triangulations. Discrete and Computational Geometry, 16:419–453, 1996.
- 24. S. Ramaswami, P. A. Ramos, and G. T. Toussaint. Converting triangulations to quadrangulations. *Comput. Geom.: Theory and Applications*, 9:257–276, 1998.
- 25. A. Spillner. Optimal convex partitions of point sets with few inner points. In Proc. 17th Canadian Conference on Computational Geometry, pages 39–42, 2005.
- 26. I. Streinu. A combinatorial approach to planar non-colliding robot arm motion planning. In *Proc. 41st Symp. Found. Comp. Science*, pages 443–453, 2000.
- M. Urabe. On a partition into convex polygons. Discrete Applied Mathematics, 64:179–191, 1996.

A Omitted Proofs

Lemma 1. For any point set S we have $\psi_d(S) \leq 3\kappa_p(S) - 2$ and thus $\psi_d(n) \leq 3\kappa_p(n) - 2$.

Proof. Any pointed pseudo-triangulation of S is a pseudo-convex decomposition of S with n-2 faces. Using the at most $\kappa_p(S)$ convex faces of a minimum convex partition of S and pseudo-triangulating the area between them in a pointed way, we can "save" several faces. A convex face of size $k_i \geq 3$ saves $k_i - 3$ faces (that is, the size of a triangulation of the convex k_i -gon, which would be part of a full pointed pseudo-triangulation).

Since all points of S are covered by exactly one face of a convex partition we have $\sum_{i=1}^{\kappa_p(S)} k_i = n$ and so we can reduce the number of faces by at least $\sum_{i=1}^{\kappa_p(S)} (k_i - 3) = n - 3\kappa_p(S)$. Therefore a minimum convex partition of S directly yields a pseudo-convex decomposition of S with at most $(n-2) - (n-3\kappa_p(S)) = 3\kappa_p(S) - 2$ faces.

Theorem 4. The pseudo-convex decomposition number increases monotonically with the number of points.

Proof. We have to show that $\psi_d(n) \leq \psi_d(n+1)$ which is equivalent to show that for all point sets S, |S| = n, $\psi_d(S) \leq \psi_d(n+1)$ holds. So let S be some point set with n vertices and let $q \in S$ be an extreme point of S. We place a new vertex q^+ arbitrarily close to q to get the set $S^+ = S \cup q^+$ such that both, q and q^+ , are extreme vertices of S^+ . Note that $S^+ \setminus q$ has the same order type as S, that is, for any two points $p_1, p_2 \in S \setminus q$ the triples p_1, p_2, q and p_1, p_2, q^+ have the same orientation.

As S^+ has n + 1 points it can be pseudo-decomposed with at most $\psi_d(n+1)$ faces. Let D^+ be such a decomposition. Note that the face F of D^+ which contains the edge qq^+ has to be convex, as otherwise q and q^+ would lie on different sides of at least one edge of the pseudo-triangle F. Now contract the edge qq^+ until q and q^+ coincide. By this transformation the face F loses one edge, but all other faces of D^+ remain combinatorially unchanged, that is, either convex polygons or valid pseudo-triangles. Thus we obtain a pseudo-decomposition D of S which has either the same number of faces as D^+ or, in the case that F was a triangle, one less. Therefore $\psi_d(S) \leq \psi_d(S^+) \leq \psi_d(n+1)$.

A.1 Lower Bound Construction for Pseudo-Convex Decompositions

Lemma 4. For every odd k, there are 5k points in the plane such any pseudoconvex decomposition consists of at least 3k - O(1) faces.

Description of our construction. For every odd $k \in \mathbb{N}$, we construct a set of 5k points $P_k = \{a_i, b_i, c_i, d_i, e_i, : i = 1, 2, \dots, k\}$. The polygons A =

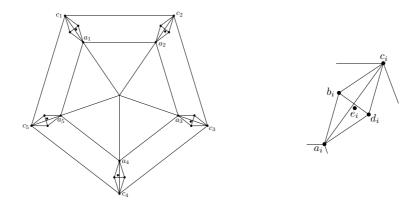


Fig. 8. Our construction for k = 5 with 25 points on the left. A sub-configuration of $\{a_i, b_i, c_i, d_i, e_i\}$ on the right.

 $a_1a_2 \ldots a_k$ and $C = c_1c_2 \ldots c_k$ form two centrally symmetric regular k-gons such that $A \subset C$. Let o denote the center of symmetry. For every $i = 1, 2 \ldots, k$, the quadrilateral $Q_i = a_i b_i c_i d_i$ is rhombus, where the diagonal $a_i c_i$ is much longer than $c_i d_i$. Point e_i lies near the center of the rombus $a_i b_i c_i d_i$ in the interior of the triangle $a_i b_i d_i \cap a_i c_i d_i$. The configurations $\{a_i, b_i, c_i, d_i, e_i\}, i = 1, 2, \ldots, k$, are congruent. See Figure 8 for an example with k = 5. The ratio of the diameter of the polygons A and C are so close to 1 that any rhombus Q_i can be separated from the other rhombi by a straight line. Furthermore, we choose the ratio of the two diagonals of Q_i such that any line passing through a_i or c_i and another point of $\{a_i, b_i, c_i, d_i, e_i\}$, intersects the line segment $d_j b_{j+1}$ for $j = i + \frac{k-1}{2} \mod k$. Any line spanned by $\{b_i, d_i, e_i\}$ intersects the segments $c_{i-1}c_i$ and c_ic_{i+1} .

Reference points. For a point set P_k and a pseudo-convex decomposition D, we choose 6k reference points and show that every face of D (with at most one exception) can contain at most two reference points. This proves that the number of faces is at least 3k - 1.

Let $\varepsilon > 0$ be a sufficiently small real number. Each reference point lies in the ε -neighborhood of an intersection point of two lines determined by P_k , in a triangle incident to the intersection point. The locations of the six types of reference points are given in Table 2 below.

Reference	in the ε -neighborhood of	in the triangle
point		
x_i	$b_i d_i \cap a_i c_i$	$\Delta(a_i, b_i, b_i d_i \cap a_i c_i)$
y_i	$b_i d_i \cap c_i e_i$	$\Delta(d_i, e_i, b_i d_i \cap c_i e_i)$
z_i	$c_i b_{i+1} \cap d_i c_{i+1}$	$\Delta(c_i, c_{i+1}, c_i b_{i+1} \cap d_i c_{i+1})$
u_i	$c_i e_{i+1} \cap e_i c_{i+1}$	$\Delta(e_i, e_{i+1}, c_i e_{i+1} \cap e_i c_{i+1})$
v_i	$a_i c_{i+1} \cap e_i a_{i+(k-1)/2}$	$\Delta(a_i, a_{i+(k-1)/2}, a_i c_{i+1} \cap e_i a_{i+(k-1)/2})$
w_i	$c_i a_{i+1} \cap e_{i+1} a_{i+1+(k+1)/2}$	$\Delta(a_{i+1}, a_{i+1+(k+1)/2}, c_i c_{i+1} \cap e_{i+1} a_{i+1+(k+1)/2})$

 Table 2. The locations of the six types of

reference points for i = 1, 2, ..., k (addition is mod k).

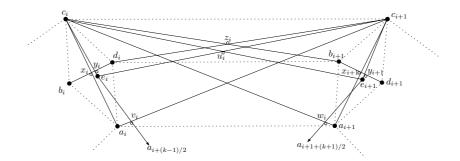


Fig. 9. The location of the reference points for sub-configurations Q_i and Q_{i+1} .

Most faces can contain at most two reference points. A convex polygon spanned by P_k and empty from points in P_k can contain the pairs $\{x_i, y_i\}$, $\{z_i, u_i\}, \{v_i, w_i\}$, and $\{v_i, w_j\}$ for any $i = 1, 2, ..., k, j \neq i$. A pseudo-triangular face can contain almost any two reference points in the family $\{x_i, y_i, z_i, u_i, v_i, w_i\}$.

A face may contain four reference points $\{z_i, u_i, v_i, w_i\}$ if and only if it also contains the symmetry center o of the the construction (Fig. 10(f)). Therefore at most one face contains more than two reference points.

A pseudo-triangle face $b_i d_i c_i a_{i+1} e_i$ can contain three reference points (namely, x_i, y_i , and w_i), for any i = 1, 2, ..., k. If face $b_i d_i c_i a_{i+1} e_i$ appears in our decomposition D, then we move reference point x_i by 2ε to the opposite side of segment $b_i d_i$. Therefore the set of reference points depends on the decomposition D, not only on the input points P_k . A careful analysis for all pairs of reference points shows that a face not containing the symmetry center in its interior cannot contain more than two reference points.

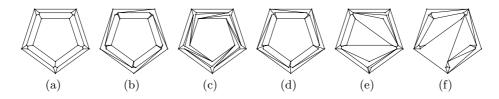


Fig. 10. Five tilings of the convex hull of P_5 with 16 convex or pseudo-triangle faces (a–e), and one with 17 faces (f).